

Accessories (solo/duo/team/groep)

Max. score & caption	code: <input checked="" type="checkbox"/> Checked = Very Good / <input type="checkbox"/> Encircled = Unsatisfactory or Needs more	Score
Routine design 20 pnt	Musical interpretation Floor coverage Continuity Staging	Change of pace Special effect Development of Theme Creativity
Twirl & Use of props 20 pnt	Variety Difficulty Smoothness Gracefulness General handling Transitions	Combination of baton(s) and body Combination of props and body Twirl appropriate for show twirl partner sequence group sequence Exchanges
Body movements 20 pnt	Variety and difficulty of movement turns lunges kicks leaps footwork arms Combinations of Body / Baton (s) / Props Rhythm, Timing , Phrasing	
Technique & Execution Quality 20 pnt	Execution Bodylines Posture Quality of reproduced music	Perfection Precision Upper body Lower body Leg lines Footwork
Showmanship Presentation 20 pnt	Projection Entertainment value Appearance	Grooming Costume Audience appeal

Tijd
Solo t/m teams:
1.30 - 2.30 min.
Groepen: 4.00 - 6.00 min.

Routinetijd

Install or remove accessories
Solo/duo 0'45, team 1'00,
group 2'00

Penalties

	0,2	0,4	0,6	0,8	1,0	1,2	1,4	1,6	1,8	2,0	
Drops											
Fall											
	0,1	0,2	0,3	0,4	0,5	0,6	0,7	0,8	0,9	1,0	
Breaks											
Off pattern											
Off centre											
2 Hands catch											
Handling rolls											
Floorcontact illusion											
Unison											

SCORE

LESS PENALTIES

TOTAL SCORE

Handtekening Jurylid

<input type="checkbox"/>	Undertime (0,1 per sec.)	<input type="checkbox"/>	Overtime (0,1 per sec.)	
<input type="checkbox"/>	Rules violation (2,0)			
<input type="checkbox"/>	Incorrect tenue (2,0)			
..... sec.	<input type="checkbox"/>	Overtime install or remove accessories (0,1 per sec.)		

Acrobatic Diskwalification

Total penalties